

Patrick Milvi

CURRICULUM VITAE

Toivonkatu 1-3 A 11, 00250 Helsinki

Born on the 3rd of July, 1987

+358 45 805 3310

Patrick.Milvi@gmail.com

Patsui.com

WORK EXPERIENCE

Visual Designer: MAKE Helsinki

August 2016 – December 2016

I was a part time visual designer in a creative agency called Make Helsinki. I worked with them on site and remotely for 70 hours per month during my 5 month stay. My work was mostly web & print design. I had worked with them before & they wanted to hire me full time, but couldn't for budget reasons in the end. We are back to working together through freelance.

Freelance Graphic Designer: Patsui.com [current]

2012 –

I work as a full time freelance graphic designer. I design corporate & brand identities, logos, UI/UX & Print. I also direct, film, edit & post-process videos. My projects usually involve outsourcing e.g. the coding of websites. Here's a list of some of my projects:

- **Corporate Identity:** Finnos Oy
- **Brand Identity:** Aiven
- **Corporate Identity:** Sarjoitin Oy
- **Corporate Identity:** Vantaan Katutanssiyhdistys
- **Video Filming & Editing:** Documentary for Yle
- **Responsive Web Design:** Dance.fi Dance School
- **Responsive Web Design:** Nordicmoves.com
- **Responsive Web Design:** Juste Debout Estonia
- **Multiple Print Magazine Layouts:** Chihuahua Ry.
- **Video Filming & Editing:** Katutanssielämää for Yle

Graphic Design Internship: Metropolian Valo

Summer of 2012

I worked as a graphic designer in an advertising agency called Valo for 6 months. During my time there I designed website layouts, flyers and posters. I also had the chance to interact with our clients personally and I learned a lot about customer relationships.

Project Manager/Art & Game Designer: Sailor Dog

2010 – 2011

Sailor Dog is a 2D endless jumper game for the iPhone. I was in charge of the overall project management as well as designing the game concept, gameplay elements, graphics, user interfaces and sounds. During the course of this project we released two major updates in addition to the initial launch.

EDUCATION

Metropolia University of Applied Sciences

2009 – 2013

Bachelor of Culture and Arts, a degree in Digital Media

Specializing in **Interaction** and **Visual Design**

Graduated in December 2013.

The University of Helsinki

2007 – 2009

Master of Science Degree

Majoring in Computer Science

60/180 ECTS Credits

LANGUAGES

Finnish

Mother tongue

English

Excellent

Swedish

Basics

PROGRAM EXPERIENCE

Adobe Creative Suite 5.5 Master Collection

- Photoshop
- Illustrator
- After Effects
- In Design
- Bridge
- Premiere

NOTABLE COURSES

Digital Media

Visual User Interfaces
Advanced Photoshop
2D Animation
Game Design

Grade(1-5)

5
5
5
5

ECTS

5
5
5
5

HOBBIES AND INTERESTS

Street Dance

My passion is a street dance called Locking. It keeps me fit & happy. I practice many times a week and also lift weights to support my dance. I compete in dance battles and organize dancing events for Finnish street dancers.

Digital Illustrations

I like to create illustrations and logos in my freetime. The process usually involves a pencil & a paper, Photoshop and Illustrator. It's a good way to improve my skills.

Filming & Editing Videos

I can create professional looking video content. I've mostly done work for Yle around street dance. You can check out some of my work at youtube.com/Patsui.

Video Gaming

I've played video games all my life on and off. I'm into PC, console and mobile gaming. I've also created my own mobile game for the iPhone called 'Sailor Dog: in origami!'. You can get it for free at Sailordog.net.

CURRICULUM VITAE

Patrick Milvi

Toivonkatu 1-3 A 11, 00250 Helsinki
Born on the 3rd of July, 1987
+358 45 805 3310

Patrick.Milvi@gmail.com
Patsui.com

